



INTER-OFFICE MEMO

TO: Steve Bristow

FROM: Howard Delman *HD*

DATE: May 6, 1977

SUBJECT: GAME PROPOSAL - "DIRT-BIKE"

This game will be a motorcycle driving game based on City Driver hardware. The effect will be the same -- video will be a small section of a mountainous map. Using controls similar to Stunt Cycle, players will try to maneuver their bike over a dirt road. Hazards include rocks, scrub brush, mud holds, and mounds. High speed jumps and falls are possible.

City Driver hardware could be used with the possible addition of another ROM for cycle graphics (jumps, spinouts, etc.)

City Driver software could be used with additional code for cycle graphics.

HD/re

cc: Lyle Rains
Steve Calfee

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